

Overview of Activities



► Day One

Getting to Know Each Other – Creating a Self-Profile

On a pre-printed template, with support from the Peer Leaders, participants complete the self-profile and their photo is taken and attached.

New Moves DVD and the Challenge of Starting School in a New Country

Students watch *New Moves* in first language and hear the Peer Leaders' reflections on the challenges they faced when they started school in Canada and what helped them be successful.

► Day Two

Scavenger Hunt

Students visit key locations in the school and record key information in their 'passports'. Peer Leaders help the students gather the information and stamp their passport at each location.

Skits

Building on the experiences discussed the previous day, the Peer Leaders will perform three skits about their initial concerns when they first started school in Canada and what helped them in those situations.

Lock Activity

Students are given a combination lock and time to practice opening it. Peer Leaders help as needed.

► Day Three

Visit to Library or Community Centre

Participants will visit the local community centre or the local public library to get a library card. If students aren't able to borrow books, they fill out the card My Library List.

Simulated Timetable – Change Room Routines / Extra Curricular

Participants will move on a simulated timetable to hear from Peer Leaders about change room routines, school clubs and other extracurricular activities.

Graduation Requirements

A guidance counsellor explains basic information about graduation requirements and the ways that guidance counsellors help students.

► Day Four – (half day)

The Help Game

Using a game show format, the Peer Leaders run the Help Game. Everyone wins a prize playing the Help Game. Working in teams, students answer questions about the sources of help in the school.

Graduation

Students receive a graduation certificate and the program ends with lunch and a celebration.